



Year 2 Curriculum Newsletter

Dragons and Castles

English

Writing:

Fiction: Dragon Machine

Non-Fiction: Recount of school trip

Poetry: Dragon's Dinner (alliteration)

GPS:

Revising full stops, capital letters, finger spaces, commas, possessive apostrophes, contractions, conjunctions.

Revising compound words, homophones and near homophones.

Revising suffixes -er, -ed, -ness, -less, -ful, -ment.

Past and present tenses.

Maths

Revision of addition, subtraction, multiplication and division.

Fractions of shape and number.

Time (o'clock, half past, quarter past, quarter to), times past the hour, times to the hour, 5-minute intervals, minutes in an hour, hours in a day.

PSHE

The importance of sleep and bedtime routines.

What can I do to keep my teeth clean and healthy?

Zones of Regulation and mindfulness.

Science

Materials:

Properties of materials.

Where materials come from and how harmful are they to planet Earth?

Harmful materials and Earth-friendly materials.

Suitable and unsuitable materials.

Absorbency Investigation - Which material will be most suitable to use to clean up a spill in the castle kitchen?

Recording the result of a science experiment using standard units (linked to maths learning).

Exploring different materials outdoors in our school garden.

Art

Sculpture and 3D art:

Using hands as a tool to shape clay.

Design and make a pinch pot.

Add clay to make decorations.

Use clay tools effectively.
Apply skills learnt to design and make a dragon eye.

Outdoor learning

Make dinner for a dragon and dragon traps.
Make a castle and moat.
Maths activities (fractions) and science (materials) within outdoor learning.

DT

Make and decorate food linked to China.

History

Understand the events leading to Norman rule in England.
Castles and their features.
Castle life.
School trip to Hedingham Castle.

Geography

Around the World Week- China.

Music

Beat groupings and 20th century classical music.
To create music to accompany a short film featuring Charlie Chaplin, pitch (high and low), duration (long and short), dynamics/volume (loud and soft).

RW

Discuss why people have different views about God.
Compare religious and non-religious views on how we should live.

Computing

Coding- algorithms and debugging.

PE

Athletics (sprinting, jumping, throwing for distance and accuracy).
Net and wall games (defend space, returning a ball, develop racket skills).